

AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions and listings of claims in the application:

LISTING OF CLAIMS:

1. (cancelled).

2. (currently amended): ~~The A~~ keystroke trapping system of claim 1, comprising:
the a first means for reading out, in sequence, the function numbers in sales data stored in a memory unit, collating them with the function numbers in a depressing limit master stored in the memory unit in sequence, and when they are coincided to each other, adding 1 to a limit counter of ~~a~~ the depressed function key corresponding to the function number;
the a second means for comparing the a value of the limit counter of the function key corresponding to the function number with the corresponding limit count in the depressing limit master;
a third means for sending it to a host computer that the depressing of the key corresponding to the function number exceeds the limit count if the value of the limit counter exceeds the limit count;
a fourth means for resetting the limit counter.

3. (currently amended): ~~The-A~~ keystroke trapping system of claim 1, comprising:
~~the-a~~ first means for collating in sequence ~~the~~ function numbers in a depressing limit master stored in a memory unit when an input from an input unit corresponds to ~~the-a depressed~~ function key, if they are coincided to each other, adding 1 to a limit counter of ~~a-the depressed~~ function key corresponding to the function number;
~~the-a~~ second means for comparing ~~the-a~~ value of the limit counter of the function key corresponding to the function number with a corresponding limit count in the depressing limit master;
a third means for displaying that the depressing of the key corresponding to the function number exceeds the limit count if the value of the limit counter exceeds the limit count.

4. (currently amended): ~~The-A~~ keystroke trapping system of claim 1, comprising:
~~the-a~~ first means for reading out, in sequence, ~~the~~ function numbers corresponding to a Cancel key, Clear key, Void key, No Sale key and Transaction Void key in sales data stored in a memory unit, collating the function numbers in a depressing limit master stored in the memory unit in sequence, and if they are coincided to each other, adding 1 to a limit counter of a depressed function key corresponding to the function number;
~~the-a~~ second means for comparing ~~the-a~~ value of the limit counter of the function key corresponding to the function number with a corresponding limit count in the depressing limit master;

a third means for sending it to a host computer that the depressing of the key corresponding to the function number exceeds the limit count if the value of the limit counter exceeds the limit count;

a fourth means for resetting the limit counter.

5. (currently amended): ~~The A~~ keystroke trapping system of claim 1, comprising:

~~the a~~ first means for collating ~~the~~ function numbers in a depressing limit master stored in ~~the-a~~ memory unit in sequence when an input from an input unit corresponds to the function keys including a Clear key, Void key, No Sale key and Transaction Void key, and if they are coincided to each other, adding 1 to a limit counter of ~~a~~the depressed function key corresponding to the function number;

~~the-a~~ second means for comparing ~~the-a~~ value of the limit counter of the function key corresponding to the function number with a corresponding limit count in the depressing limit master;

a third means for displaying that the depressing of the key corresponding to the function number exceeds the limit count if the value of the limit counter exceeds the limit count.

6. (cancelled).

7. (currently amended): ~~The A~~ keystroke trapping method of claim 6, comprising:

~~the-a~~ first step ~~for-of~~ reading out, in sequence, ~~the~~ function numbers in sales data stored in a memory unit, collating them with ~~the~~ function numbers stored in a depressing limit master stored in a memory unit in sequence, and if they are coincided to each other, adding 1 to a limit counter of ~~a~~the depressed function key corresponding to the function number;

~~the-a~~ second step ~~for-of~~ comparing the value of the limit counter of the function key corresponding to the function number with a corresponding limit count in the depressing limit master;

a third step ~~for-of~~ sending it to a host computer that the depressing of the key corresponding to the function number exceeds the limit count if the value of the limit counter exceeds the limit count;

a fourth step ~~for-of~~ resetting the limit counter.

8. (currently amended): ~~The A~~ keystroke trapping method of claim 6, comprising:

~~the-a~~ first step ~~for-of~~ collating ~~the~~ function numbers in a depressing limit master stored in a memory unit in sequence if an input from an input unit corresponds to ~~the-a~~depressed function key, and if they are coincided to each other, adding 1 to a limit counter of ~~a~~the depressed function key corresponding to the function number;

~~the-a~~ second step ~~for-of~~ comparing the value of the limit counter of the function key corresponding to the function number with a corresponding limit count in the depressing limit master;

a third step ~~for of~~ displaying that the depressing of the key corresponding to the function number exceeds the limit count if the value of the limit counter exceeds the limit count.

9. (currently amended): ~~A~~The keystroke trapping method ~~of claim 6~~, comprising:
~~the a~~ first step ~~for of~~ reading out, in sequence, ~~the~~ function numbers corresponding to a Cancel key, Clear key, Void key, No Sale key and Transaction Void key in sales data stored in a memory unit, collating the function numbers in a depressing limit master stored in the memory unit in sequence, and if they are coincided to each other, adding 1 to a limit counter of a depressed function key corresponding to the function number;

~~the a~~ second step ~~for of~~ comparing the value of the limit counter of the function key corresponding to the function number with a corresponding limit count in the depressing limit master;

a third step ~~for of~~ sending it to a host computer that the depressing of the key corresponding to the function number exceeds the limit count if the value of the limit counter exceeds the limit count;

a fourth step ~~for of~~ resetting the limit counter.

10. (currently amended): ~~The A~~ keystroke trapping method ~~of claim 6~~, comprising:
~~the a~~ first step ~~for of~~ collating ~~the~~ function numbers in a depressing limit master stored in ~~the a~~ memory unit in sequence when an input from an input unit corresponds to the function keys including a Clear key, Void key, No Sale key and Transaction Void key, and if they are

coincided to each other, adding 1 to a limit counter of ~~a~~the depressed function key corresponding to the function number;

~~the~~a second step ~~for~~of comparing ~~the~~a value of the limit counter of the function key corresponding to the function number with a corresponding limit count in the depressing limit master;

a third step ~~for~~of displaying that the depressing of the key corresponding to the function number exceeds the limit count if the value of the limit counter exceeds the limit count.

11. (cancelled).

12. (currently amended): ~~The~~A keystroke trapping program of claim 11 for causing a computer to perform a process, comprising:

~~the~~a first step ~~for~~of reading out, in sequence, ~~the~~ function numbers in sales data stored in a memory unit, collating them with ~~the~~ function numbers stored in a depressing limit master stored in a memory unit in sequence, and if they are coincided to each other, adding 1 to a limit counter of ~~a~~the depressed function key corresponding to the function number;

~~the~~a second step ~~for~~of comparing the value of the limit counter of the function key corresponding to the function number with a corresponding limit count in the depressing limit master;

a third step ~~for-of~~ sending it to a host computer that the depressing of the key corresponding to the function number exceeds the limit count if the value of the limit counter exceeds the limit count;

a fourth step ~~for-of~~ resetting the limit counter.

13. (currently amended): ~~The-A~~ keystroke trapping program of claim 11 for causing a computer to perform a process, comprising:

~~the-a~~ first step ~~for-of~~ collating ~~the~~ function numbers in a depressing limit master stored in a memory unit in sequence if an input from an input unit corresponds to ~~the-a depressed~~ function key, and if they are coincided to each other, adding 1 to a limit counter of ~~a-the depressed~~ function key corresponding to the function number;

~~the-a~~ second step ~~for-of~~ comparing the value of the limit counter of the function key corresponding to the function number with a corresponding limit count in the depressing limit master;

a third step ~~for-of~~ displaying that the depressing of the key corresponding to the function number exceeds the limit count if the value of the limit counter exceeds the limit count.

14. (currently amended): ~~The-A~~ keystroke trapping program of claim 11 for causing a computer to perform a process, comprising:

~~the-a~~ first step ~~for-of~~ reading out, in sequence, ~~the~~ function numbers corresponding to a Cancel key, Clear key, Void key, No Sale key and Transaction Void key in sales data stored in a

memory unit, collating the function numbers in a depressing limit master stored in the memory unit in sequence, and if they are coincided to each other, adding 1 to a limit counter of ~~a-~~the depressed function key corresponding to the function number;

~~the-a~~ second step ~~for-of~~ comparing the value of the limit counter of the function key corresponding to the function number with a corresponding limit count in the depressing limit master;

a third step ~~for-of~~ sending it to a host computer that the depressing of the key corresponding to the function number exceeds the limit count if the value of the limit counter exceeds the limit count;

a fourth step ~~for-of~~ resetting the limit counter.

15. (currently amended): ~~The-A~~ keystroke trapping program of claim 11 for causing a computer to perform a process, comprising:

~~the-a~~ first step ~~for-of~~ collating ~~the~~ function numbers in a depressing limit master stored in ~~the-a~~ memory unit in sequence when an input from an input unit corresponds to the function keys including a Clear key, Void key, No Sale key and Transaction Void key, and if they are coincided to each other, adding 1 to a limit counter of ~~a-~~depressed function key corresponding to the function number;

~~the-a~~ second step ~~for-of~~ comparing ~~the-a~~ value of the limit counter of the function key corresponding to the function number with a corresponding limit count in the depressing limit master;

a third step ~~for~~of displaying that the depressing of the key corresponding to the function number exceeds the limit count if the value of the limit counter exceeds the limit count.